April





Laurelville Head Start

This month, the students will be working on their fine motor skills. Some examples of the activities that they will be doing to work their small muscles are as follows: weaving, beading, tearing paper, cutting with scissors, and using tweezers to pick up other objects. It is important to get those small muscles strong in order to learn to draw and write.

Here are some examples of how you can continue learning in the home:

Use old magazines to explore with tearing pages out and using scissors to cut out pictures. We remind the children to keep their thumbs up to the sky and the other hand holds the paper.

Have your child/children use kitchen tongs to see what they can pick up around the house.

The students will continue to work on individual goals that will ensure Kindergarten Readiness for the children who will be attending Kindergarten in the Fall and to help our returning children be on the correct level according to their COR assessment. The teachers will be scheduling conferences soon and will explain more in detail about goals, progress, and/or concerns.

Perfect Attendance for February:

Xander

85% or higher Attendance for February:

Liam Damien Olyveea Christian Corrigan Ryleigh Luna Journey Tori

Upcoming Events

Parent Meeting

Wednesday, April 5th at 3:15 p.m. Laurelville Head Start Please join us for our Parent Meeting! Our OU Mental Health Consultant, Madeline DeShazer, will give us a presentation on Parenting Skills. Snacks and activities for the children will be provided.

Class Egg Hunt

Wednesday, April 5th at 2:30 p.m. *Please join us for our Egg Hunt. We will need a few volunteers to arrive around 2:00 p.m. to help hide the eggs for the children.*

Spring Break

We will be closed Thursday, April 6th – Wednesday, April 12th. School will resume on Thursday, April 13th.

Spring Event

Thursday, April 27th at 3:30 p.m. Laurelville Head Start Please join us for games, snacks, crafts, and the bounce house! ©

Questions?

Contact Ms. Jones at 740-332-1377